District #69 Technology Curriculum for Grades K-5

Students demonstrate creative thinking, construct knowledge, and develop innovative products and processes using technology

- a. Apply existing knowledge to generate new ideas, products, or processes.
- b. Create original works as a means of personal or group expression
- c. Use models and simulations to explore complex systems and issues
- d. Identify trends and forecast possibilities

I=Introduce R=Reinforce/Develop M=Master/Independent Use

NETS-1: Creativity & Innovation	Kdg	1st	2nd	3rd	4th	5th
use a variety of software, web 2.0, and/or "cloud" tools to create original work*	1	- 1	R	R	R	R
use various technologies to explore concepts and systems*		1	1	R	R	R
use various technologies to share information creatively with an audience*			1	R	R	R
*software, web 2.0, and cloud based apps will be constantly evolvina & changing						